

THREE CARD PRIME

RULES OF PLAY

Three Card Prime is a house-banked, poker-based card game played with a standard 52-card deck. The object of the game is for the player to have a higher ranked poker hand than the dealer. Three Card Prime also contains several optional bonus wagers, which are won if the player's hand achieves a predetermined winning event posted on the corresponding paytables. Casino operators choose which wagers they will offer and the minimum and maximum wagering limits.

Ante and Play Wagers

1. To begin the game, each player must make an Ante wager. Each player may also place an optional Prime, Pair Bonus and/or All-Six Bonus wager.
2. Once all wagers are placed, a single card is placed in the designated spot on the felt for the Pair Bonus wager (this is a community card referred to as the fourth Pair Bonus/Loose Deuce card). Each player and the dealer receives three cards. All cards are dealt face-down. Players are discouraged from exchanging information on their hands, and they are not permitted to inspect the 4th card.
3. After examining their first three cards, each player must:
 - a. Place a Play wager equal to their Ante wager; or
 - b. Fold. If a player Folds, the Ante wager is lost. Any bonus wagers made will remain in action.
4. When all players have acted on their hands, the dealer reveals their three-card hand. The dealer must have a hand consisting of at least a Queen-high to qualify. The player and dealer's hands are then compared and the player is paid as follows:

Ante Wager

5. The Ante wager is handled as follows:
 - a. If the dealer's hand **does not** qualify, the Ante wager automatically pushes.
 - b. If the dealer's hand qualifies and the player's hand is equal to or higher than the dealer's hand, the Ante wager is paid even money.
 - c. If the dealer's hand qualifies and the player's hand is lower than the dealer's hand, the Ante wager loses.

Play Wager

6. The Play wager is handled as follows:

- If the dealer's hand **does not** qualify, or if the player's hand is equal to or higher than the dealer's hand the Play wager automatically wins and is paid in accordance with the posted payable. See Appendix A under the column "Win/Copy."
- If the player's hand is lower than the dealer's hand, the Play wager may win a Bad Beat bonus and may be paid in accordance with the posted payable. See Appendix A under the columns "Paytable 1 - Paytable 4."

Optional Bonus wagers

Three Card Prime also contains several optional bonus wagers which are made prior to the start of a round of play.

Prime

The Prime wager wins if the player's three-card hand is the same color (red or black). Additionally, if the dealer's three cards are the same color as the player's three cards, the payout is higher. The wager is paid according to the paytables in Appendix B.

Pair Bonus

The Pair Bonus wager wins if the player's three-card hand consists of a Pair or better. The amount won is determined by the fourth Pair Bonus card and the payout is higher if a deuce. The wager is paid according to the paytables in Appendix C.

All-Six Bonus

The All-Six wager wins if the six-card hand formed using the player's three-card hand and the dealer's three-card hand is Three of a Kind or better. The wager is paid according to the paytables in Appendix D.

Appendix A - Play Wager Paytables

A player is wagering that their 3-card hand will match one of the winning triggering events displayed in the payable below:

| Outcome | Win/Copy | Bad Beat Paytable 1 | Bad Beat Paytable 2 | Bad Beat Paytable 3 | Bad Beat Paytable 4 |
|----------------|----------|---------------------|---------------------|---------------------|---------------------|
| Mini-Royal | 10 to 1 | N/A | N/A | N/A | N/A |
| Straight Flush | 6 to 1 | 12 to 1 | 12 to 1 | 6 to 1 | 6 to 1 |
| Trips | 5 to 1 | 10 to 1 | 10 to 1 | 5 to 1 | 5 to 1 |
| Straight | 2 to 1 | 4 to 1 | 4 to 1 | 2 to 1 | 2 to 1 |
| Flush | 1 to 1 | -1 to 1 | 1 to 1 | -1 to 1 | 1 to 1 |
| Pair | 1 to 1 | -1 to 1 | -1 to 1 | -1 to 1 | -1 to 1 |
| High Card | 1 to 1 | -1 to 1 | -1 to 1 | -1 to 1 | -1 to 1 |

Notes:

1. A Mini-Royal occurs when the player's three-card main hand is a suited Ace, King, and Queen.
2. Paytables 1-4 are used when the player's first three cards consist of one of the winning triggering events and is less than the dealer's hand (aka "Bad Beat").
3. The Mini-Royal can only win or copy, and as such cannot receive a Bad Beat win.
4. Player's hand must be of a higher value than dealer's hand to receive payment
5. Only the highest qualifying hand is paid.
6. Casino operators may post a maximum aggregate amount payable per round or per hand.

Appendix B - Prime Wager Paytable

The player is wagering that their 3-card hand will match one of the winning triggering events posted on the paytable below:

| Outcome | Pays |
|---|---------------|
| Same Color Player and Dealer Hands | 4 to 1 |
| Same Color Player Hand | 3 to 1 |
| Other | loss |

Notes:

1. Casino operators may post a maximum aggregate amount payable per round or per hand

Appendix C - Pair Bonus Paytables

The player is wagering that their 3-card hand will match one of the winning triggering events posted on the paytables below:

| Outcome | Pair Bonus 1 | Loose Deuce 1 | Loose Deuce 2 | Loose Deuce 3 | Loose Deuce 4 |
|----------------|-----------------|------------------|------------------|------------------|------------------|
| Mini Royal | 50 to 1 | 100 to 1 | 75 to 1 | 75 to 1 | 75 to 1 |
| Straight Flush | 40 to 1 | 80 to 1 | 60 to 1 | 50 to 1 | 50 to 1 |
| Trips | 30 to 1 | 60 to 1 | 45 to 1 | 40 to 1 | 40 to 1 |
| Straight | 6 to 1 | 12 to 1 | 10 to 1 | 8 to 1 | 8 to 1 |
| Flush | 3 to 1 | 6 to 1 | 5 to 1 | 4 to 1 | 4 to 1 |
| Pair | 1 to 1 | 1 to 1 | 2 to 1 | 2 to 1 | 1 to 1 |

Notes:

1. The payable Pair Bonus 1 is used when the player's three card hand wins the triggering event, and the fourth Pair Bonus card is not a 2 (deuce).
2. The paytables Loose Deuce 1-4 are used when the player's three card hand wins the triggering event, and the Fourth Pair Bonus Card is a 2 (deuce).
3. A Mini-Royal occurs when the player's three-card main hand is a suited Ace, King, and Queen.
4. Only the highest qualifying hand is paid.
5. Casino operators may post a maximum aggregate amount payable per round or per hand.

Appendix D - All-Six Bonus Paytables

The player is wagering that the six-card hand (formed by combining the player's 3-card hand with the dealer's 3-card hand) will match one of the winning triggering events displayed in the paytables below:

| Outcome | A6-1 | A6-2 | A6-3 | A6-4 | A6-5 |
|--------------------------|------------|------------|------------|------------|--------------|
| Six-Card Royal Diamonds | 1,000 to 1 | 1,000 to 1 | 1,000 to 1 | 1,000 to 1 | 200,000 to 1 |
| Six-Card Royal Other | 1,000 to 1 | 1,000 to 1 | 1,000 to 1 | 1,000 to 1 | 20,000 to 1 |
| Five-Card Royal | 1,000 to 1 | 1,000 to 1 | 1,000 to 1 | 1,000 to 1 | 1,000 to 1 |
| Five-Card Straight Flush | 200 to 1 | 200 to 1 | 200 to 1 | 200 to 1 | 200 to 1 |
| Four of a Kind | 50 to 1 | 50 to 1 | 100 to 1 | 100 to 1 | 50 to 1 |
| Full House | 25 to 1 | 25 to 1 | 20 to 1 | 20 to 1 | 20 to 1 |
| Flush | 20 to 1 | 15 to 1 | 15 to 1 | 15 to 1 | 15 to 1 |
| Straight | 10 to 1 | 10 to 1 | 9 to 1 | 10 to 1 | 10 to 1 |
| Three of a Kind | 5 to 1 | 5 to 1 | 8 to 1 | 7 to 1 | 5 to 1 |

Notes:

1. Casino operators may post a maximum aggregate amount payable per round or per hand